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S K Y P E : S E R G E I _ U K R

D Y A C H E N K O S E R G E Y

POSITION

C++ developer

PERSONAL INFORMATION

- Family status: unmarried
- Nationality: Ukrainian
- Age: 35 years old

WORK EXPERIENCE

“Qumaron Ltd” game developer, may 2019 – november 2019

- "SilkRoad" - developing and supporting farm game for [ios/android](#)
 - Technologies: cocos2d-x, c++

“BitBox Ltd” game developer, january 2017 – february 2019

- "Nimormata" - developing roguelike game
 - Technologies: cocos2d-x, c++

“HQCore media” game developer, april 2014 – august 2016

- "Jumpy Shroom" - porting from cocos2d(Objective-C) to cocos2d-x(C++) (Android)
 - Technologies: cocos2d-x, c++, AdMob, RevMob, Twitter, PARSE push notification, Google Analytics, IAP
- "Spin Riches" - frontend developer and plugin integration (iOS)
 - Technologies: cocos2d-x, c++, objective-c, AdMob, RevMob, Twitter, PARSE push notification, Google Analytics
- "Chopper Cat" - plugins integration (iOS)
 - Technologies: cocos2d-x, c++, objective-c, AdMob, RevMob, Twitter, PARSE push notification, Google Analytics
- "Be Like Jack" - frontend developer and plugins integration (iOS/Android)
 - Technologies: cocos2d-x, c++, Supersonic, Twitter, Facebook, PARSE push notification, Google Analytics, IAP

“DeepShadows” game developer, february 2012 – september 2013

- “MyCupcakeCity” social game - backend
 - Technologies: JavaSE, mySQL
 - Publisher - “INTENIUM”
- “CARTOWN” social game at www.odnoklassniki.ru - support
 - Технологии: JAVA(servlet, jsp), FLASH
 - Publisher - “101XP”
- “[Tales Of Terror:Crimson Dawn](#)” HOPA game - porting from PC to OSX and iOS

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- Technologies: Tuxcap framework, SDL, C++, Objective-C++
 - Publisher - “BIGFISH GAMES”

“AURORA” LTD software developer, june 2008 – july 2011

- Modification of existing TerraSoft CRM (Tourism) configuration - JScript
- Developing software for data conversions from HyperFile to MSSQL DBMS - MS VC++
- Took part in developing table structures, triggers and stored procedures for MS SQL Server

EDUCATION

National Technical University of Ukraine “Kiev Polythechic Insitute”, 2002 – 2008

- Faculty: Informatics and computer technique
- Specialty: Computer systems and nets

LANGUAGES

- Ukrainian, Russian (native), English(technical read and write)

COMPUTER ABILITIES

C/C++(Win32 API, SDL, SDL_image, SDL_mixer, STL, OpenGL, OpenAL, ODBC, ffmpeg, ogg vorbis, theora), JAVA(Servlet, JSP, JDBC, multithreading, Java2D, Tomcat), JScript, SVN, mySQL, MSSQL Server